

Better Living Through Composition



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Disclaimers

- This is NOT an inheritance vs composition talk
- This talk is about designing for composability
- React examples, global concepts

Composition is...

The act of breaking a complex problem down into smaller problems, and composing simple solutions to form a complete solution.

Software Development is...

The act of breaking a complex problem down into smaller problems, and composing simple solutions to form a complete solution.

How do I do it well?

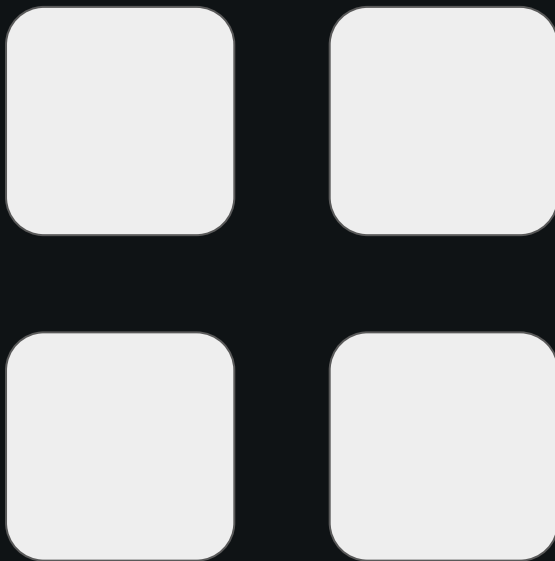
How to compose software

Step 1: Split responsibilities

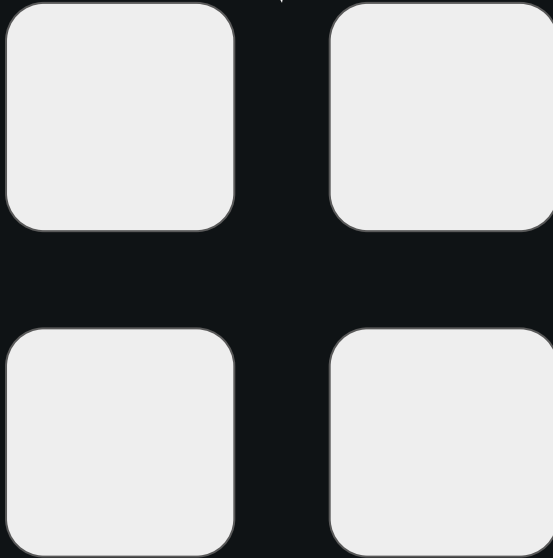


Webinar Series





How do I find
these boundaries?



How do I find
these boundaries

Composability Scorecard

Narrow Responsibility ☐

Wide Applicability ☐

Cognitive Load ☐

Where to draw boundaries

Look for reuse

Don't Repeat Yourself (DRY)

- Often interpreted as sharing code that looks the same
- Things that look the same are not necessarily LOGICALLY the same
- The purpose of DRY isn't to reduce bundle size, it's to avoid redundant logic and bugs
- If you DRY something that looks the same, you're going to need to unDRY them later

RegistrationForm.tsx

```
1 export const RegistrationForm = () => {
2   const [username, setUsername] = useState("");
3   const [address, setAddress] = useState("");
4
5   const handleSubmit = () => {
6     register(username, address)
7   };
8
9   return (
10    <form onSubmit={handleSubmit}>
11      <input placeholder="Name" onChange={setUsername} />
12      <input placeholder="Address" onChange={setAddress} />
13      <button>Submit</button>
14    </form>
15  )
16 }
17
```

ProfileForm.tsx

```
1 export const ProfileForm = ({ name, address }) => {
2   const [username, setUsername] = useState(name);
3   const [address, setAddress] = useState(address);
4
5   const handleSubmit = () => {
6     save(username, address)
7   };
8
9   return (
10    <form onSubmit={handleSubmit}>
11      <input placeholder="Name" onChange={setUsername} />
12      <input placeholder="Address" onChange={setAddress} />
13      <button>Submit</button>
14    </form>
15  )
16 }
17
```

 CustomerForm.tsx

```
1 export const CustomerForm: React.FC<CustomerFormProps> = ({
2   username: initUsername,
3   address: initAddress,
4   onSubmit,
5 }) => {
6   const [username, setUsername] = useState(initUsername);
7   const [address, setAddress] = useState(initAddress);
8
9   const handleSubmit = () => {
10     onSubmit(username, address);
11   };
12
13   return (
14     <form onSubmit={handleSubmit}>
15       <input placeholder="Name" onChange={setUsername} />
16       <input placeholder="Address" onChange={setAddress} />
17       <button>Submit</button>
18     </form>
19   );
20 }
21
```

RegistrationForm.tsx

```
1 export const RegistrationForm = () => {
2   const handleSubmit = (username, address) => {
3     register(username, address)
4   };
5
6   return (
7     <CustomerForm onSubmit={handleSubmit} />
8   )
9 }
10
```

ProfileForm.tsx

```
1 export const ProfileForm = ({ user }) => {
2   const handleSubmit = (username, address) => {
3     save(username, address)
4   };
5
6   return (
7     <CustomerForm
8       username={user.name}
9       address={user.address}
10      onSubmit={handleSubmit}
11    />
12 )
13 }
14
```

```
12
13 return (
14   <form onSubmit={handleSubmit}
15     <input placeholder="Name"
16     <input placeholder="Address"
17     <button>Submit</button>
18   </form>
19 );
20 }
21
```

RegistrationForm.tsx

```
1 export const RegistrationForm = () => {
2   const handleSubmit = (username, address) => {
3     register(username, address)
4   };
5
6   return (
7     <CustomerForm onSubmit={handleSubmit} />
8   )
9 }
10
```

ProfileForm.tsx

```
1 export const ProfileForm = ({ user }) => {
2   const handleSubmit = (username, address) => {
3     save(username, address)
4   };
5
6   return (
7     <CustomerForm
8       username={user.name}      // readonly
9       address={user.address}
10      onSubmit={handleSubmit}
11     />
12   )
13 }
14
```

```
12
13 return (
14   <form onSubmit={handleSubmit}
15     <input placeholder="Name"
16     <input placeholder="Address"
17     <button>Submit</button>
18   </form>
19 );
20 }
21
```


CustomerForm.tsx

```
1 export const CustomerForm = ({
2   mode,
3   onSubmit,
4 }) => {
5   const [username, setUsername] = useState("");
6   const [address, setAddress] = useState("");
7
8   const handleSubmit = () => {
9     onSubmit(username, address);
10  };
11
12  return (
13    <form onSubmit={handleSubmit}>
14      <input placeholder="Name" onChange={setUsername} disabled={mode === "edit"} />
15      <input placeholder="Address" onChange={setAddress} />
16      <button>Submit</button>
17    </form>
18  );
19 }
20
```

CustomerForm.tsx

```
1 export const CustomerForm = ({
2   mode,
3   onSubmit,
4 }) => {
5   const [username, setUsername] = useState("");
6   const [address, setAddress] = useState("");
7
8   const handleSubmit = () => {
9     onSubmit(username, address);
10  };
11
12  return (
13    <form onSubmit={handleSubmit}>
14      <input placeholder="Name" onChange={setUsername}>
15      <input placeholder="Address" onChange={setAddress}>
16      <button>Submit</button>
17    </form>
18  );
19 }
20
```

Composability Scorecard

Narrow Responsibility



Wide Applicability



Cognitive Load



 utils.ts

```
1 export function formatApi(id: string) {  
2   return `https://api.com/${id}`  
3 }  
4  
5 export function formatLocalStorage(videoId: string, progress: string) {  
6   return `video-progress_${videoId}--${progress}`  
7 }  
8
```

utils.ts

```
1 export function formatApi(id: string) {  
2   return `https://api.com/${id}`  
3 }  
4  
5 export function formatLocalStorage(videoId: string) {  
6   return `video-progress_${videoId}--${progress}`  
7 }  
8
```

Composability Scorecard

Narrow Responsibility



Wide Applicability



Cognitive Load



 utils.ts

```
1 parseUri("https://api.com/{id}", { id: "param" })
2 parseUri("video-progress_{videoId}--{progress}", { videoId: "video", progress: "2" })
3
4 export const parseUri = (template: string, context: { [key: string]: string }): string => {
5   return template.replace(/{{([^{}}+)}\}}/g, function (_, expression: string) {
6     return context[expression];
7   });
8 };
9
```

 utils.ts

```
1 parseUri(Endpoints.Thing, { id: "param" })
2 parseUri(LocalStorageKeys.VideoProgress, { videoId: "video", progress: "2" })
3
4 export const parseUri = (template: string, context: { [key: string]: string }): string => {
5   return template.replace(/{{([^{}]+)}}/g, function (_, expression: string) {
6     return context[expression];
7   });
8 };
9
```

utils.ts

```
1 parseUri(Endpoints.Thing, { id: "param" })
2 parseUri(LocalStorageKeys.VideoProgress, { videoI
3
4 export const parseUri = (template: string, contex
5   return template.replace(/{{([^{}}+)}\}}/g, function
6     return context[expression];
7   });
8 };
9
```

Composability Scorecard

Narrow Responsibility Wide Applicability Cognitive Load 

Where to draw boundaries

Look for separate concerns

- Do one thing and do it well
- If you're doing multiple things, it might make sense to split them up

OrderProcessor.ts

```
1 export function OrderProcessor() {
2   return (order: Order) => {
3     const total = order.items.reduce(totalPrice, 0)
4     const receipt = { orderId: order.id, total, processedAt: new Date() };
5
6     const message = `Order ${receipt.orderId}: ${receipt.total}`;
7     nodemailer.sendMail({ to: order.customerEmail, subject: "Receipt", text: message });
8   }
9 }
10
11 const process = OrderProcessor()
12 process(order)
13
14 function totalPrice(item, accum) {
15   return accum + (item.price * item.qty)
16 }
17
```

OrderProcessor.ts

```
1 export function OrderProcessor() {  
2   return (order: Order) => {  
3     const total = order.items.reduce(totalPrice, 0)  
4     const receipt = { orderId: order.id, total, pro  
5  
6     const message = `Order ${receipt.orderId}: $$${  
7     nodemailer.sendMail({ to: order.customerEmail,  
8   }  
9 }  
10  
11 const process = OrderProcessor()  
12 process(order)  
13  
14 function totalPrice(item, accum) {  
15   return accum + (item.price * item.qty)  
16 }  
17
```

Composability Scorecard

Narrow Responsibility Wide Applicability Cognitive Load 

OrderProcessor.ts

```
1 export function OrderProcessor(notifier: Notifier) {  
2   return (order: Order) => {  
3     const total = order.items.reduce(totalPrice, 0)  
4     const receipt = { orderId: order.id, total, processedAt: new Date() };  
5  
6     notifier.send(receipt)  
7   }  
8 }  
9  
10 OrderProcessor(EmailNotifier)  
11 OrderProcessor(SlackNotifier)  
12 OrderProcessor(NullNotifier)  
13 OrderProcessor(UserPreferences.notifier)  
14
```

OrderProcessor.ts

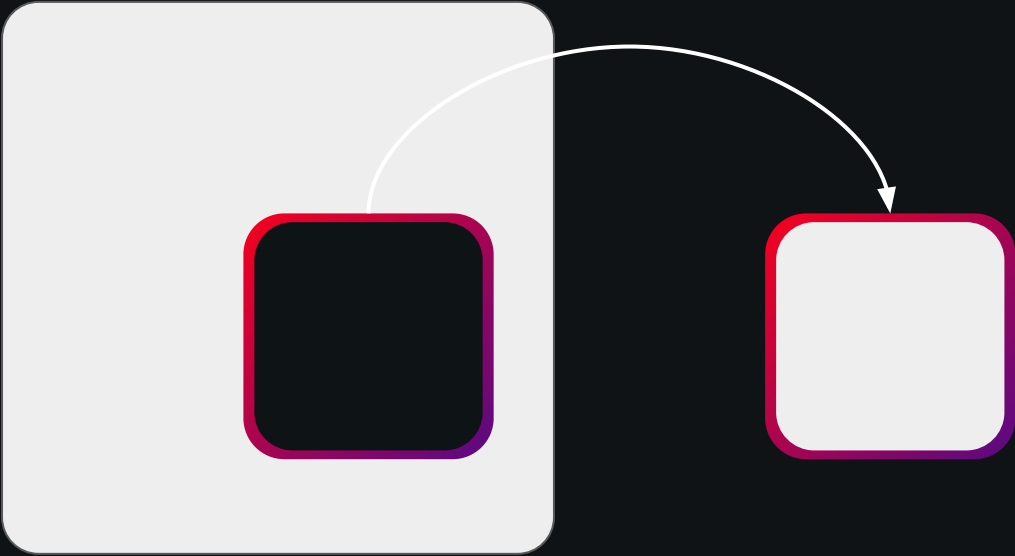
```
1 export function OrderProcessor(notifier: Notifier) {
2   return (order: Order) => {
3     const total = order.items.reduce(totalPrice,
4     const receipt = { orderId: order.id, total, p
5
6     notifier.send(receipt)
7   }
8 }
9
10 OrderProcessor(EmailNotifier)
11 OrderProcessor(SlackNotifier)
12 OrderProcessor(NullNotifier)
13 OrderProcessor(UserPreferences.notifier)
14
```

Composability Scorecard

Narrow Responsibility Wide Applicability Cognitive Load 







Where to draw boundaries

Look for noise

- Signal to noise ratio
- Noisy code has a high cognitive debt
- "What is important?"
- Remove what isn't important

Dashboard.tsx

```

1  const Dashboard = ({ auditCycles, isProcessing }) => (
2    <div className="flex w-full flex-col gap-6">
3      {auditCycles.map((cycle) => {
4        if (cycle.source === "client") {
5          const receipts = cycle.payload.docs
6            .filter((p) => p.data.type === "receipt")
7            .map((p) => ({ id: p.id, ...p.data as ReceiptData, status: "ready" as const }));
8
9          return (
10             <div key={cycle.id} className="flex flex-col items-end gap-2">
11               {receipts.length > 0 && <ReceiptPreview files={receipts} />}
12               {cycle.notes && <div className="bg-primary_hover">{cycle.notes}</div>}
13             </div>
14           )
15         }
16       })}
17
18       const { logs, lastIdx } = cycle
19       const isLastCycle = isProcessing && lastIdx === history.length - 1
20
21       const items = logs.flatMap((m) => m.docs).sort((a, b) => a.order - b.order)
22       const displayCost = logs.some((m) => m.riskCost !== null)
23         ? logs.reduce((sum, m) => sum + (m.riskCost ?? 0), 0)
24         : logs.reduce((sum, m) => sum + (m.cost ?? 0), 0) || null
25
26       const summary = logs.map((m) => m.summary).filter(Boolean).join("\n\n")
27
28       return (
29         <div key={logs[0].id} className="max-w-[584px]">
30           {displayCost && <RiskBlock cost={displayCost} isProcessing={isLastCycle} />}
31
32           {items
33             .filter((p) => p.data.type === "gateway")
34             .map((p) => {
35               const data = p.data as GatewayData
36               return (
37                 <ClearanceBlock
38                   key={p.id}
39                   gateway={data.gateway}
40                   status={p.data.status}
41                 >

```

Dashboard.tsx

```
1 const Dashboard = ({ auditCycles, isProcessing }) => (  
2   <div className="flex w-full flex-col gap-6">  
3     {auditCycles.map((cycle) => {  
4       if (cycle.source === "client") {  
5         const receipts = cycle.payload.docs  
6           .filter((p) => p.data.type === "receipt")  
7           .map((p) => ({ id: p.id, ...p.data as ReceiptData, status: "ready" as const }));  
8  
9         return (  
10          <div key={cycle.id} className="flex flex-col gap-4">  
11            {receipts.length > 0 && <ReceiptPreview receipts={receipts} />  
12            {cycle.notes && <div className="bg-primary text-white p-4">  
13              </div>  
14          )  
15        }  
16      }  
17      <div key={cycle.id} className="flex flex-col gap-4">  
18        const { logs, lastIdx } = cycle  
19        const isLastCycle = isProcessing && lastIdx === cycle.logs.length - 1  
20  
21        const items = logs.flatMap((m) => m.docs).sort((a, b) => a.timestamp - b.timestamp)  
22        const displayCost = logs.some((m) => m.riskCost) ? logs.reduce((sum, m) => sum + (m.riskCost || 0)) : logs.reduce((sum, m) => sum + (m.cost || 0))  
23  
24        const summary = logs.map((m) => m.summary).flat().reduce((sum, s) => sum + s.length, 0)  
25  
26        return (  
27          <div key={logs[0].id} className="max-w-[584px]">  
28            {displayCost && <RiskBlock cost={displayCost} isProcessing={isLastCycle} />  
29            <div>  
30              {items  
31                .filter((p) => p.data.type === "gateway")  
32                .map((p) => {  
33                  const data = p.data as GatewayData  
34                  return (  
35                    <ClearanceBlock  
36                      key={p.id}  
37                      gateway={data.gateway}  
38                      status={p.data.status} />  
39                )  
40              }  
41            )  
42          )  
43        )  
44      }  
45    )  
46  )  
47 )
```

Composability Scorecard

Narrow Responsibility



Widely Applicable



Cognitive Load



Dashboard.tsx

```
1 const Dashboard = ({ auditCycles, isProcessing }) => {
2   const { processedCycles, resolveTx } = useLedgerData(auditCycles, isProcessing)
3
4   return (
5     <div className="flex w-full flex-col gap-6">
6       {processedCycles.map((cycle) => {
7         if (cycle.type === "client") {
8           return (
9             <div key={cycle.id} className="flex flex-col items-end gap-2">
10               {cycle.receipts.length > 0 && <ReceiptPreview files={cycle.receipts} />}
11               {cycle.notes && <div className="bg-primary_hover">{cycle.notes}</div>}
12             </div>
13           )
14         }
15
16         return (
17           <div key={cycle.id} className="max-w-[584px]">
18             {cycle.displayCost && <RiskBlock cost={cycle.displayCost} isProcessing={cycle.isLast}
19
20             {cycle.gateways.map((g) => (
21               <ClearanceBlock
22                 key={g.id}
23                 gateway={g.gateway}
24                 onApprove={(id) => resolveTx(id, "clear")}
25                 onReject={(id, rsn) => resolveTx(id, "bounce", rsn)}
26               </>
27             ))}
28
29             {cycle.summary && <Markdown className="prose text-primary">{cycle.summary}</Markdown>
30             {cycle.isLastCycle && !cycle.summary && <ClearingIndicator />}
31           </div>
32         )
33       })}
34     </div>
35   )
36 }
37
```

Dashboard.tsx

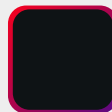
```
1 const Dashboard = ({ auditCycles, isProcessing }) => {
2   const { processedCycles, resolveTx } = useLedgerData(auditCycles, isProcessing)
3
4   return (
5     <div className="flex w-full flex-col gap-6">
6       {processedCycles.map((cycle) => {
7         if (cycle.type === "client") {
8           return (
9             <div key={cycle.id} className="flex flex-col items-end gap-2">
10               {cycle.receipts.length > 0 && <ReceiptPreview files={cycle.receipts} />}
11               {cycle.notes && <div className="bg-primary_hover">{cycle.notes}</div>}
12             </div>
13           )
14         }
15
16         return (
17           <div key={cycle.id} className="max-w-[584px]">
18             {cycle.displayCost && <RiskBlock cost={cycle.displayCost} isProcess
19
20             {cycle.gateways.map((g) => (
21               <ClearanceBlock
22                 key={g.id}
23                 gateway={g.gateway}
24                 onApprove={(id) => resolveTx(id, "clear")}
25                 onReject={(id, rsn) => resolveTx(id, "bounce", rsn)}
26               </>
27             ))}
28
29             {cycle.summary && <Markdown className="prose text-primary">{cycle.summary}</Markdown>
30             {cycle.isLastCycle && !cycle.summary && <ClearingIndicator />}
31           </div>
32         )
33       })}
34     </div>
35   )
36 }
37
```

Dashboard

Dashboard.tsx

```
1 const Dashboard = ({ auditCycles, isProcessing }) => {
2   const { processedCycles, resolveTx } = useLedgerData(auditCycles, isProcessing)
3
4   return (
5     <div className="flex w-full flex-col gap-6">
6       {processedCycles.map((cycle) => {
7         if (cycle.type === "client") {
8           return (
9             <div key={cycle.id} className="flex flex-col items-end gap-2">
10              {cycle.receipts.length > 0 && <ReceiptPreview files={cycle.receipts} />}
11              {cycle.notes && <div className="bg-primary_hover">{cycle.notes}</div>}
12            </div>
13          )
14        }
15      })}
16
17      return (
18        <div key={cycle.id} className="max-w-[584px]">
19          {cycle.displayCost && <RiskBlock cost={cycle.displayCost} isProcess
20
21          {cycle.gateways.map((g) => (
22            <ClearanceBlock
23              key={g.id}
24              gateway={g.gateway}
25              onApprove={(id) => resolveTx(id, "clear")}
26              onReject={(id, rsn) => resolveTx(id, "bounce", rsn)}
27            </>
28          ))}
29
30          {cycle.summary && <Markdown className="prose text-primary">{cycle.summary}</Markdown>
31          {cycle.isLastCycle && !cycle.summary && <ClearingIndicator />}
32        </div>
33      )
34    }
35  )
36 }
37
```

Dashboard



Dashboard.tsx

```
1 const Dashboard = ({ auditCycles, isProcessing }) => {
2   const { processedCycles, resolveTx } = useLedgerData(auditCycles, isProcessing)
3
4   return (
5     <div className="flex w-full flex-col gap-6">
6       {processedCycles.map((cycle) => {
7         if (cycle.type === "client") {
8           return (
9             <div key={cycle.id} className="flex flex-col items-end gap-2">
10              {cycle.receipts.length > 0 && <ReceiptPreview files={cycle.receipts} />}
11              {cycle.notes && <div className="bg-primary_hover">{cycle.notes}</div>}
12            </div>
13          )
14        }
15      })}
16
17      return (
18        <div key={cycle.id} className="max-w-[584px]">
19          {cycle.displayCost && <RiskBlock cost={cycle.displayCost} isProcess
20
21          {cycle.gateways.map((g) => (
22            <ClearanceBlock
23              key={g.id}
24              gateway={g.gateway}
25              onApprove={(id) => resolveTx(id, "clear")}
26              onReject={(id, rsn) => resolveTx(id, "bounce", rsn)}
27            </>
28          ))}
29
30          {cycle.summary && <Markdown className="prose text-primary">{cycle.summary}</Markdown>
31          {cycle.isLastCycle && !cycle.summary && <ClearingIndicator />}
32        </div>
33      )
34    }
35  )
36 }
37
```

Dashboard

Hook

Dashboard.tsx

```
1 const Dashboard = ({ auditCycles, isProcessing }) => {
2   const { processedCycles, resolveTx } = useLedgerData(auditCycles, isProcessing)
3
4   return (
5     <div className="flex w-full flex-col gap-6">
6       {processedCycles.map((cycle) => {
7         if (cycle.type === "client") {
8           return (
9             <div key={cycle.id} className="flex flex-col items-end gap-2">
10               {cycle.receipts.length > 0 && <ReceiptBlock cost={cycle.receipts[0].cost} />
11               {cycle.notes && <div className="bg-gray-100 p-2 rounded">{cycle.notes}</div>}
12             </div>
13           )
14         }
15       })}
16
17       return (
18         <div key={cycle.id} className="max-w-[580px] flex flex-col gap-2">
19           {cycle.displayCost && <RiskBlock cost={cycle.displayCost} />}
20
21           {cycle.gateways.map((g) => (
22             <ClearanceBlock
23               key={g.id}
24               gateway={g.gateway}
25               onApprove={id => resolveTx(id, "approve")}
26               onReject={id, rsn => resolveTx(id, "reject")}
27             </ClearanceBlock>
28           ))}
29
30           {cycle.summary && <Markdown className="prose text-primary">{cycle.summary}</Markdown>}
31           {cycle.isLastCycle && !cycle.summary && <ClearingIndicator />}
32         </div>
33       )
34     </div>
35   )
36 }
37
```

Composability Scorecard

Narrow Responsibility Wide Applicability Cognitive Load 

utils.ts

```
1 export async function executePrimaryProcessAction(): Promise<{ error: string | null; processId:  
2   try {  
3     ...  
4     const permittedResources = await determinePermittedResourcesForEntity({  
5       groupId: auth.entity.groupId,  
6       auth,  
7     })  
8     ...  
9   }  
10
```


utils.ts

```
1 export async function determinePermittedResourcesForEntity({
2   groupId,
3   auth,
4 }): {
5   groupId: string
6   auth: SecurityEvaluator
7 }): Promise<GroupResourceProvider[]> {
8   const availableResources = new Set((await fetchGroupItems(groupId)).map((item) => item.provider
9   ...
10 }
11
```

utils.ts

```
1 export const fetchGroupItems = async (groupId: string): Promise<GroupItemSummary[]> => {  
2     const summaryMap = await fetchGroupItemSummaryMap(groupId);  
3     ...  
4 };  
5
```

utils.ts

```
1 const fetchGroupItemSummaryMap = async (groupId: string) => {  
2   ...  
3   const provider = extractGroupProviderFromItemName({ groupId })  
4   ...  
5 }  
6
```

utils.ts

```
1 export const extractGroupProviderFromItemName = ({
2   groupId,
3   itemName,
4   delimiter = ".",
5 }): {
6   groupId: string
7   itemName: string
8   delimiter?: string
9 }): GroupResourceProvider | undefined => {
10   let route: readonly string[]
11
12   try {
13     route = parseItemRoute(itemName, { delimiter })
14   } catch {
15     return undefined
16   }
17   ...
18 }
```

utils.ts

```
1 export const parseItemRoute = (rawRoute: string, config?: ParseItemRouteConfig): ItemRoute => {  
2   const delimiter = config?.delimiter ?? DEFAULT_ITEM_ROUTE_DELIMITER  
3   const blocks = rawRoute.split(delimiter)  
4  
5   return buildItemRoute(...asItemRoute(blocks))  
6 }  
7
```

TS utils.ts

```
1 export const buildItemRoute = (...blocks: ItemRoute): ItemRoute =>
2   asItemRoute(blocks.map((block, index) => standardizeItemRouteBlock(block, index)))
3
```

utils.ts

```
1 const asSecretPath = (segments: string[]): SecretPath => {  
2   const [firstSegment, ...remainingSegments] = segments  
3  
4   if (!firstSegment) {  
5     throw new Error("Secret path must contain at least one segment.")  
6   }  
7  
8   return [firstSegment, ...remainingSegments]  
9 }  
10
```

utils.ts

```
1 const asSecretPath = (segments: string[]) => Path => {  
2   const [firstSegment, ...remainingSegments] = segments  
3  
4   if (!firstSegment) {  
5     throw new Error("Secret path must contain at least one segment.")  
6   }  
7  
8   return [firstSegment, ...remainingSegments]  
9 }  
10
```



utils.ts

```
1 const asSecretPath = (segments: string[]) => {
2   const [firstSegment, ...remainingSegments] = segments
3
4   if (!firstSegment) {
5     throw new Error("Secret path must contain at least one segment")
6   }
7
8   return [firstSegment, ...remainingSegments]
9 }
10
```

Composability Scorecard

Narrow Responsibility Wide Applicability Cognitive Load 

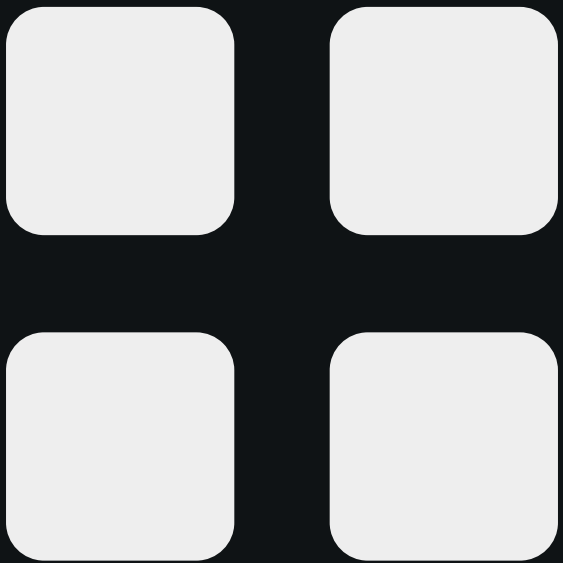
Where to draw boundaries

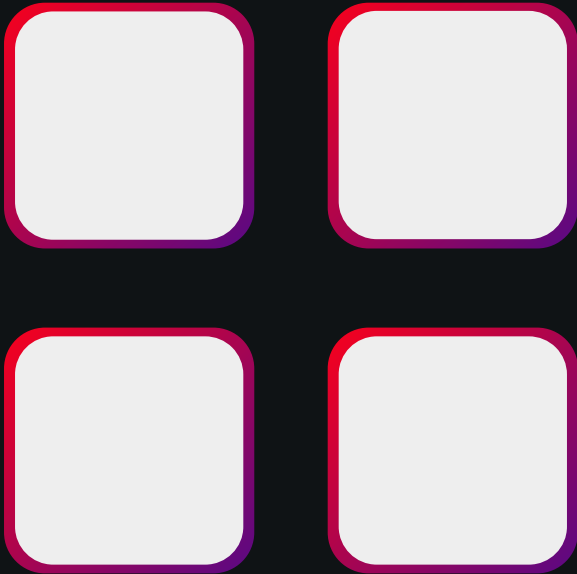
If you don't need to... Don't!

- Do you need to reuse this?
- Do you need to test this?
- Is the current responsibility too big?
- Don't predict the future
- Remember your cognitive budget and spend it wisely

How to compose software

Step 2: Strengthen Responsibilities





useIntersecting.ts

```
1 function useIntersecting(ref: RefObject<Element>): boolean {
2   const [isIntersecting, setIsIntersecting] = useState(false)
3
4   useEffect(() => {
5     const observer = new IntersectionObserver([entry]) => {
6       setIsIntersecting(entry.isIntersecting)
7     })
8
9     if (ref.current) observer.observe(ref.current)
10    return () => observer.disconnect()
11  }, [])
12
13  return isIntersecting
14 }
15
16 const isIntersecting = useIntersecting(ref)
17
```

useIntersecting.ts

```
1 function useIntersecting(ref: RefObject<Element>): boolean {
2   const [isIntersecting, setIsIntersecting] = usef
3
4   useEffect(() => {
5     const observer = new IntersectionObserver([(e
6       setIsIntersecting(entry.isIntersecting)
7     })
8
9     if (ref.current) observer.observe(ref.current)
10    return () => observer.disconnect()
11  }, [])
12
13  return isIntersecting
14 }
15
16 const isIntersecting = useIntersecting(ref)
17
```

Composability Scorecard

Narrow Responsibility Wide Applicability Cognitive Load 

useIntersecting.ts

```
1 function useIntersection(ref: RefObject<Element>): IntersectionObserverEntry | null {
2   const [entry, setEntry] = useState<IntersectionObserverEntry | null>(null);
3
4   useEffect(() => {
5     const observer = new IntersectionObserver([entry]) => {
6       setEntry(entry);
7     };
8
9     if (ref.current) observer.observe(ref.current);
10    return () => observer.disconnect();
11  }, [entry]);
12
13  return entry;
14 }
15
16 const { isIntersecting } = useIntersection(ref)
17
```


useIntersecting.ts

```
1 function useIntersection(ref: RefObject<Element>): IntersectionObserverEntry | null {
2   const [entry, setEntry] = useState<IntersectionObserverEntry>();
3
4   useEffect(() => {
5     const observer = new IntersectionObserver(([entry]) => {
6       setEntry(entry);
7     });
8
9     if (ref.current) observer.observe(ref.current);
10    return () => observer.disconnect();
11  }, [ref]);
12
13  return entry;
14 }
15
16 const { isIntersecting } = useIntersection(ref)
17
```

Composability Scorecard

Narrow Responsibility Wide Applicability Cognitive Load 

 Button.tsx

```
1 type ButtonProps = {
2   label: string;
3   onClick: () => void;
4   disabled?: boolean;
5   variant?: "primary" | "secondary";
6 }
7
8 export const Button: React.FC<ButtonProps> = ({
9   label,
10  onClick,
11  disabled,
12  variant = "primary"
13 }) => {
14  return (
15    <button
16      onClick={onClick}
17      disabled={disabled}
18      className={`btn btn--${variant}`}
19    >
20      {label}
21    </button>
22  );
23 }
24
```

Button.tsx

```
1 type ButtonProps = {
2   label: string;
3   onClick: () => void;
4   disabled?: boolean;
5   variant?: "primary" | "secondary";
6 }
7
8 export const Button: React.FC<ButtonProps> = ({
9   label,
10  onClick,
11  disabled,
12  variant = "primary"
13 }) => {
14  return (
15    <button
16      onClick={onClick}
17      disabled={disabled}
18      className={`btn btn--${variant}`}
19    >
20      {label}
21    </button>
22  );
23 }
24
```

Button.tsx

```
1 <Button
2   label={<SearchIcon />} // label is typed as string
3   onClick={handleSearch}
4 />
5
```

Button.tsx

```
1 type ButtonProps = {
2   label: string;
3   onClick: () => void;
4   disabled?: boolean;
5   variant?: "primary" | "secondary";
6 }
7
8 export const Button: React.FC<ButtonProps> = ({
9   label,
10  onClick,
11  disabled,
12  variant = "primary"
13 }) => {
14   return (
15     <button
16       onClick={onClick}
17       disabled={disabled}
18       className={`btn btn--${variant}`}
19     >
20       {label}
21     </button>
22   );
23 }
24
```

Button.tsx

```
1 <Button
2   label={<SearchIcon />} // label is typed as string
3   onClick={handleSearch}
4 />
5
6 <Button
7   label="Export"
8   onClick={handleExport}
9   onMouseEnter={showTooltip} // not in ButtonProps
10  onMouseLeave={hideTooltip} // not in ButtonProps
11 />
12
```

Button.tsx

```
1 type ButtonProps = {
2   label: string;
3   onClick: () => void;
4   disabled?: boolean;
5   variant?: "primary" | "secondary";
6 }
7
8 export const Button: React.FC<ButtonProps> = ({
9   label,
10  onClick,
11  disabled,
12  variant = "primary"
13 }) => {
14   return (
15     <button
16       onClick={onClick}
17       disabled={disabled}
18       className={`btn btn--${variant}`}
19     >
20       {label}
21     </button>
22   );
23 }
24
```

Button.tsx

```
1 <Button
2   label={<SearchIcon />} // label is typed as string
3   onClick={handleSearch}
4 />
5
6 <Button
7   label="Export"
8   onClick={handleExport}
9   onMouseEnter={showTooltip} // not in ButtonProps
10  onMouseLeave={hideTooltip} // not in ButtonProps
11 />
12
13 <Button
14   label="Save"
15   type="submit" // not in ButtonProps
16 />
17
```

Button.tsx

```
1 type ButtonProps = {
2   label: string;
3   onClick: () => void;
4   disabled?: boolean;
5   variant?: "primary" | "secondary";
6 }
7
8 export const Button: React.FC<ButtonProps> = ({
9   label,
10  onClick,
11  disabled,
12  variant = "primary"
13 }) => {
14  return (
15    <button
16      onClick={onClick}
17      disabled={disabled}
18      className={`btn btn--${variant}`}
19    >
20      {label}
21    </button>
22  );
23 }
24
```

Button.tsx

```
1 <Button
2   label={<SearchIcon />} // label is typed as string
3   onClick={handleSearch}
4 />
```

Composability Scorecard

Narrow Responsibility



Wide Applicability



Cognitive Load



Button.tsx

```
1 type ButtonProps = React.ComponentPropsWithoutRef<"button"> & {
2   variant?: "primary" | "secondary";
3 };
4
5 export const Button: React.FC<ButtonProps> = ({
6   variant = "primary",
7   children,
8   className,
9   ...buttonProps
10 }) => {
11   return (
12     <button
13       className={cn(`btn btn--${variant}`, className)}
14       {...buttonProps}
15     >
16       {children}
17     </button>
18   );
19 }
20
```

Button.tsx

```
1 <Button
2   label={<SearchIcon />} // label is typed as string
3   onClick={handleSearch}
4 />
5
6 <Button
7   label="Export"
8   onClick={handleExport}
9   onMouseEnter={showTooltip} // not in ButtonProps
10  onMouseLeave={hideTooltip} // not in ButtonProps
11 />
12
13 <Button
14   label="Save"
15   type="submit" // not in ButtonProps
16 />
17
```

Button.tsx

```
1 type ButtonProps = React.ComponentPropsWithoutRef<"button"> & {
2   variant?: "primary" | "secondary";
3 };
4
5 export const Button: React.FC<ButtonProps> = ({
6   variant = "primary",
7   children,
8   className,
9   ...buttonProps
10 }) => {
11   return (
12     <button
13       className={cn(`btn btn--${variant}`, className)}
14       {...buttonProps}
15     >
16       {children}
17     </button>
18   );
19 }
20
```

Button.tsx

```
1 <Button
2   label={<SearchIcon />} // label is typed as string
3   onClick={handleSearch}
4 />
```

Composability Scorecard

Narrow Responsibility



Wide Applicability

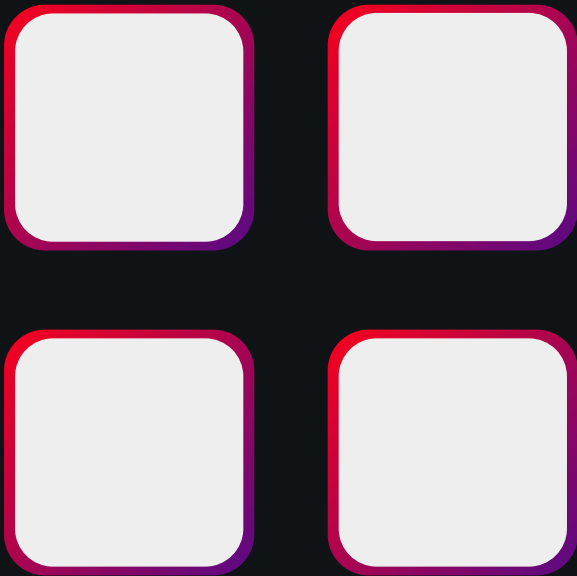


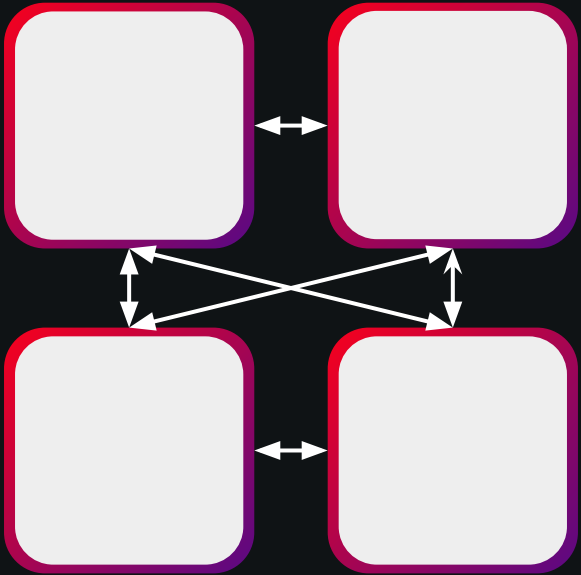
Cognitive Load



How to compose software

Step 3: Connect responsibilities





Avatar.tsx

```
1 <Avatar
2   src="/john.png"
3   name="John Doe"
4   badge={true}
5 />
6
```

Avatar.tsx

```
1 type AvatarProps = {
2   src: string
3   name: string
4   badge: boolean
5 }
6
7 const Avatar: React.FC<AvatarProps> = ({
8   src,
9   name,
10  badge
11 }) => {
12  return (
13    <div>
14      <img src={src} alt={name} />
15      <span>{name}</span>
16
17      {badge && <Badge color="green" />}
18    </div>
19  )
20 }
21
```

Avatar.tsx

```
1 <Avatar  
2   src="/john.png"  
3   name="John Doe"  
4   badge={true}  
5 />  
6
```

Avatar.tsx

```
1 type AvatarProps = {  
2   src: string  
3   name: string  
4   badge: boolean  
5 }
```

Composability Scorecard

Narrow Responsibility



Wide Applicability



Cognitive Load



Avatar.tsx

```
1 <Avatar
2   src="/john.png"
3   name="John Doe"
4   badgeColor="blue"
5 />
6
```

Avatar.tsx

```
1 type AvatarProps = {
2   src: string
3   name: string
4   badgeColor: string
5 }
6
7 const Avatar: React.FC<AvatarProps> = ({
8   src,
9   name,
10  badgeColor
11 }) => {
12  return (
13    <div>
14      <img src={src} alt={name} />
15      <span>{name}</span>
16
17      {badgeColor && <Badge color={badgeColor} />}
18    </div>
19  )
20 }
21
```

Avatar.tsx

```
1 <Avatar
2   src="/john.png"
3   name="John Doe"
4   badgeColor="blue"
5 />
6
```

Avatar.tsx

```
1 type AvatarProps = {
2   src: string
3   name: string
4   badgeColor: string
5 }
```

Composability Scorecard

Narrow Responsibility Wide Applicability Cognitive Load 

Avatar.tsx

```
1 <Avatar
2   src="/john.png"
3   name="John Doe"
4   badge={<Badge color="blue" />}
5 />
6
7 <Avatar
8   src="/john.png"
9   name="John Doe"
10  badge={<Pill label="2" />}
11 />
12
```

Avatar.tsx

```
1 type AvatarProps = {
2   src: string
3   name: string
4   badge: React.ReactNode
5 }
6
7 const Avatar: React.FC<AvatarProps> = ({
8   src,
9   name,
10  badge
11 }) => {
12  return (
13    <div>
14      <img src={src} alt={name} />
15      <span>{name}</span>
16
17      {<u>badge</u>}
18    </div>
19  )
20 }
21
```


Avatar.tsx

```
1 <Avatar
2   src="/john.png"
3   name="John Doe"
4   badge={<Badge color="blue" />}
5 />
6
7 <Avatar
8   src="/john.png"
9   name="John Doe"
10  badge={<Pill label="2" />}
11 />
12
```

Avatar.tsx

```
1 type AvatarProps = {
2   src: string
3   name: string
4   badge: React.ReactNode
5 }
```

Composability Scorecard

Narrow Responsibility



Wide Applicability



Cognitive Load





Avatar.tsx

```
1 <a href="/john">
2   <Avatar
3     src="/john.png"
4     name="John Doe"
5     badge={<Badge color="blue" />}
6   />
7 </a>
8
9 <button onClick={handleClick}>
10  <Avatar
11    src="/john.png"
12    name="John Doe"
13    badge={<Pill label="2" />}
14  />
15 </button>
16
```

Avatar.tsx

```
1 <Avatar
2   src="/john.png"
3   name="John Doe"
4   component="a"
5   href="/john"
6 />
7
8 <Avatar
9   src="/john.png"
10  name="John Doe"
11  component="button"
12  onClick={handleClick}
13 />
14
```

Avatar.tsx

```
1 export type AvatarProps<C extends React.ElementType> = {
2   component?: C
3   src: string
4   name: string
5   badge: React.ReactNode
6 } & React.ComponentPropsWithoutRef<C>
7
8 const Avatar = <C extends React.ElementType>({
9   src,
10  name,
11  badge,
12  component,
13  ...componentProps
14 }: AvatarProps<C>) => {
15   const Comp = component || "div"
16
17   return (
18     <Comp {...componentProps}>
19       <img src={src} alt={name} />
20       <span>{name}</span>
21
22       {badge}
23     </Comp>
24   )
25 }
26
```

Avatar.tsx

```
1 <Avatar
2   src="/john.png"
3   name="John Doe"
4   component="a"
5   href="/john"
6 />
7
8 <Avatar
9   src="/john.png"
10  name="John Doe"
11  component="button"
12  onClick={handleClick}
13 />
14
```

Avatar.tsx

```
1 export type AvatarProps<C extends React.ElementType> = {
2   component?: C
3   src: string
4   name: string
5   badge: React.ReactNode
6 } & React.ComponentPropsWithoutRef<C>
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22 {badge}
23 </Comp>
24 )
25 }
26
```

Composability Scorecard

Narrow Responsibility Wide Applicability Cognitive Load 

 Avatar.tsx

```
1  const user = useUser("user_1")
2
3  <Avatar
4    src={user.profileUrl}
5    name={`${user.firstName} ${user.lastname}`}
6  />
7
```

 Avatar.tsx

```
1 function useUserAvatar(id: string): AvatarProps {  
2   const data = useFetch(parseUri(Endpoints.Profile, { id })))  
3  
4   return {  
5     src: data?.profileUrl,  
6     name: `${data.firstName} ${data.lastName}`,  
7   }  
8 }  
9  
10 const john = useUserAvatar("user_1")  
11 const jane = useUserAvatar("user_2")  
12  
13 <Avatar {...john} />  
14 <Avatar {...jane} />  
15
```

Avatar.tsx

```
1 function useUserAvatar(id: string): AvatarProps {  
2   const data = useFetch(parseUri(Endpoints.Profile, { id })))  
3  
4   return {  
5     src: data?.profileUrl,  
6     name: `${data.firstName} ${data.lastName}`  
7   }  
8 }  
9  
10 const john = useUserAvatar("user_1")  
11 const jane = useUserAvatar("user_2")  
12  
13 <Avatar {...john} />  
14 <Avatar {...jane} />  
15
```

Composability Scorecard

Narrow Responsibility Wide Applicability Cognitive Load 

App.tsx

```
1 <Video mode="autoplay" src="https://example.video" />
2 <Video mode="playlist" srcs={['https://example.video', 'https://another.video']} />
3
```

Video.tsx

```
1 interface VideoProps {
2   mode: "autoplay" | "playlist";
3   src?: string; // autoplay only
4   srcs?: string[]; // playlist only
5 }
6
7 function Video({ mode, src, srcs }: VideoProps) {
8   const [isPlaying, setIsPlaying] = useState(false);
9   const [error, setError] = useState<MediaError | null>(null);
10  const [retryCount, setRetryCount] = useState(0);
11  const videoRef = useRef<HTMLVideoElement>(null);
12  const MAX_RETRIES = 3;
13
14  const [index, setIndex] = useState(0);
15  const [progress, setProgress] = useState(0);
16
17  useEffect(() => {
18    const video = videoRef.current;
19    if (!video) return;
20
21    const onPlay = () => setIsPlaying(true);
22    const onPause = () => setIsPlaying(false);
23
24    const onError = () => {
25      setError(video.error);
26      if (mode === "autoplay") {
27        if (retryCount < MAX_RETRIES) {
28          setTimeout(() => {
29            video.load();
30            video.play();
31            setRetryCount(c => c + 1);
32          }, 2000 * retryCount);
33        }
34      } else {
35        if (index < (srcs?.length ?? 0) - 1) {
36          setIndex(i => i + 1);
37          setRetryCount(0);
38        } else if (retryCount < MAX_RETRIES) {
39          setTimeout(() => {
40            video.load();
41            video.play();
42            setRetryCount(c => c + 1);
43          }, 1000);
44        }
45      }
46    };
47  });
48 }
```


App.tsx

```
1 <Video mode="autoplay" src="https://example.video" />
2 <Video mode="playlist" srcs={['https://example.video', 'https://another.video']} />
3
```

Video.tsx

```
1 interface VideoProps {
2   mode: "autoplay" | "playlist";
3   src?: string; // autoplay only
4   srcs?: string[]; // playlist only
5 }
6
7 function Video({ mode, src, srcs }: VideoProps) {
8   const [isPlaying, setIsPlaying] = useState(false);
9   const [error, setError] = useState<MediaError | null>(null);
10  const [retryCount, setRetryCount] = useState(0);
11  const videoRef = useRef<HTMLVideoElement>(null);
12  const MAX_RETRIES = 3;
13
14  const [index, setIndex] = useState(0);
15  const [progress, setProgress] = useState(0);
16
17  useEffect(() => {
18    const video = videoRef.current;
19    if (!video) return;
20
21    const onPlay = () => setIsPlaying(true);
22    const onPause = () => setIsPlaying(false);
23
24    const onError = () => {
25      setError(video.error);
26      if (mode === "autoplay") {
27        if (retryCount < MAX_RETRIES) {
28          setTimeout(() => {
29            video.load();
30            video.play();
31            setRetryCount(c => c + 1);
32          }, 2000 * retryCount);
33        }
34      } else {
35        if (index < (srcs?.length ?? 0) - 1) {
36          setIndex(i => i + 1);
37          setRetryCount(0);
38        } else if (retryCount < MAX_RETRIES) {
39          setTimeout(() => {
40            video.load();
41            video.play();
42            setRetryCount(c => c + 1);
43          }, 1000);
44        }
45      }
46    };
47  });
```

App.tsx

```
1 <Video mode="autoplay" src="https://example.video" />
2 <Video mode="playlist" srcs={['https://example.video', 'https://another.video']} />
3
```

Video.tsx

```
1 interface VideoProps {
2   mode: "autoplay" | "playlist";
3   src?: string; // autoplay only
4   srcs?: string[]; // playlist only
5 }
6
7 function Video({ mode, src, srcs }: VideoProps) {
8   const [isPlaying, setIsPlaying] = useState(false);
9   const [error, setError] = useState<MediaError | null>(null);
10  const [retryCount, setRetryCount] = useState(0);
11  const videoRef = useRef<HTMLVideoElement>(null);
12  const MAX_RETRIES = 3;
13
14  const [index, setIndex] = useState(0);
```

Composability Scorecard

Narrow Responsibility



Wide Applicability



Cognitive Load



```
34   } else {
35     if (index < (srcs?.length ?? 0) - 1) {
36       setIndex(i => i + 1);
37       setRetryCount(0);
38     } else if (retryCount < MAX_RETRIES) {
39       setTimeout(() => {
40         video.load();
41         video.play();
42         setRetryCount(c => c + 1);
43       }, 1000);
44     }
45   }
46 }
47
```

 Avatar.tsx

```
1 const autoPlayerProps = useAutoPlayer()  
2 const playlistPlayer = usePlaylistPlayer()  
3  
4 <Video {...playlistPlayer} />  
5
```

 Avatar.tsx

```
1 const autoPlayerProps = useAut  
2 const playlistPlayer = usePlay  
3  
4 <Video {...playlistPlayer} />  
5
```

Composability Scorecard

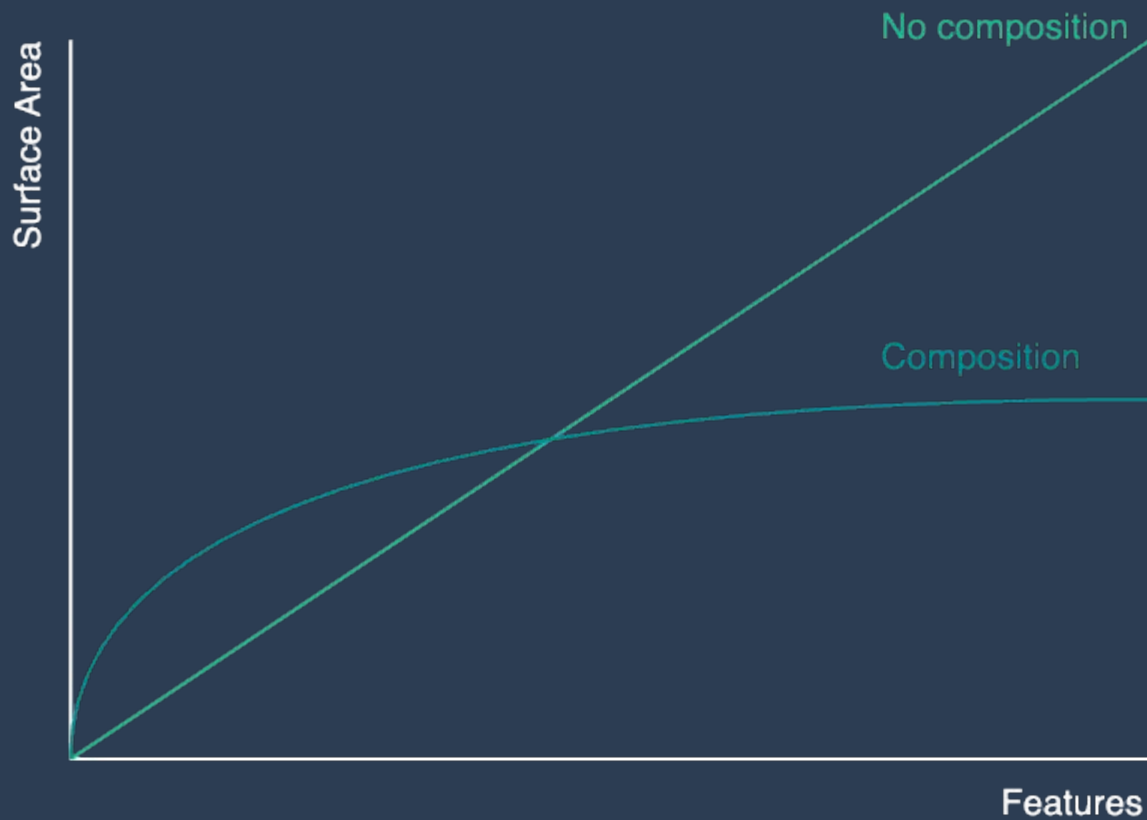
Narrow Responsibility Wide Applicability Cognitive Load 

Why compose software?

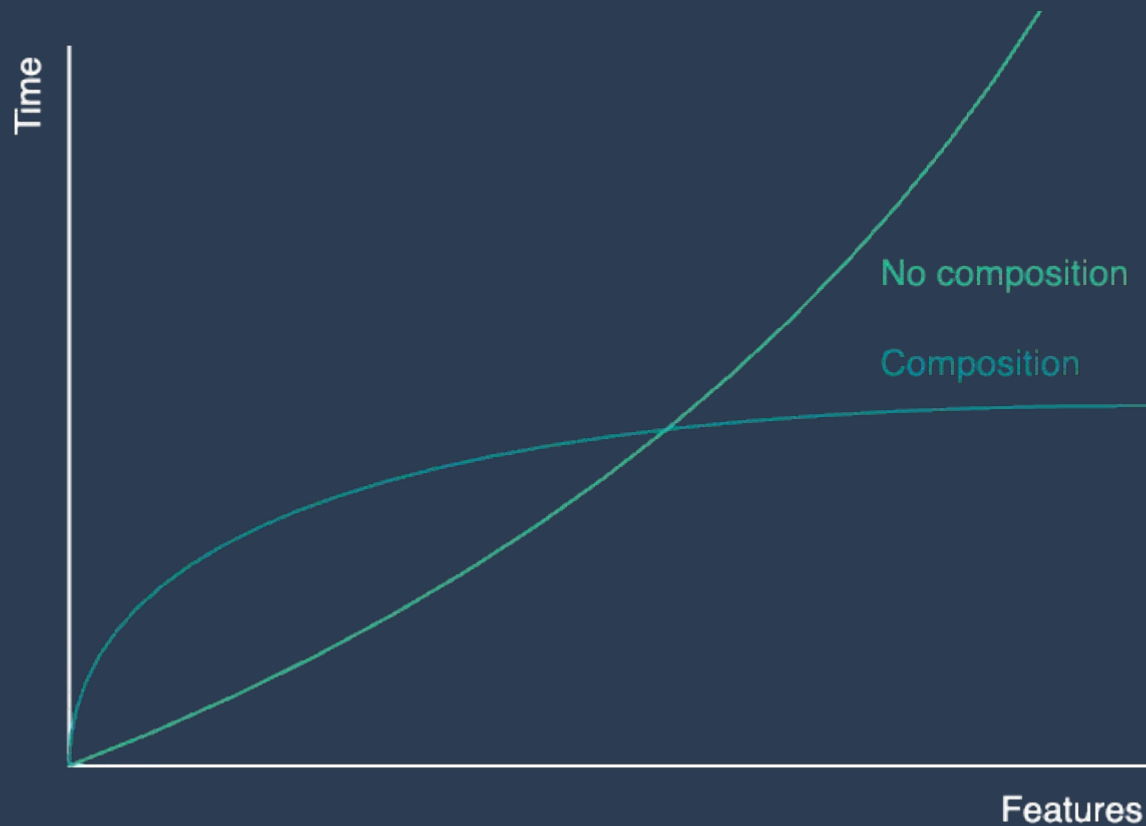
Improved Readability

- Reading code is harder than writing code.
- High cognitive cost makes your code harder to read.
- Well composed code should fit within your cognitive budget
 - Noisy code (not enough abstraction) buries the signal, making it hard to find what you need
 - Foggy code (too much abstraction) makes it easy to get lost
- All code has a cognitive cost. Make sure you're spending your budget wisely.

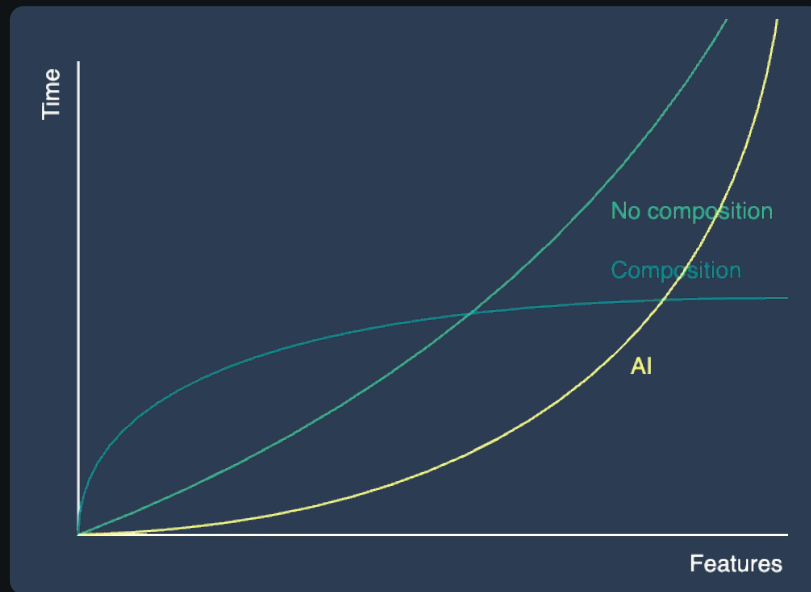
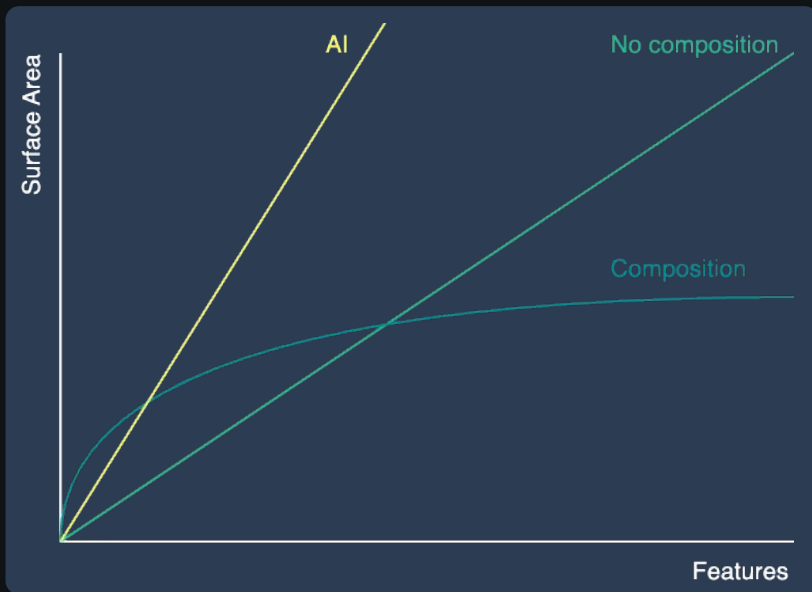
Less code



Faster development



But Sarah! What about AI?



The cost of doing it poorly

- High cognitive debt
- Low output
- Confused developers
- Confused developers write bugs

You're already doing it,
so do it well

Thanks!

Reading

- [Composing Software - An Introduction](#) - Eric Elliott
- [Compositional Software Design](#) - Jakob Jenkov